Trainer guide

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Made by —OWNERSHIP—

Trainer Guide

for the

FSRP Staff

📢 FSRP STAFF TRAINING GUIDE 📢

GENERAL TRAINING RULES

- Trainees must act as if they are in real in-game scenarios.

- Trainees must use the designated team vehicle during sessions.

- Trainees may **not** ask for results; they will be notified upon completion.

- Trainees must follow all instructions from their Instructor or Chief Instructor.

TRAINER GUIDELINES

As a trainer, you are essential to preparing new staff members. Follow these standards during each session:

Ride-Along Training

- Trainees must participate in a ride-along to observe and understand staff responsibilities.

- Provide clear explanations and answer any questions they ask.

Hands-On Tasks

- Assign practical tasks to evaluate skill and readiness.

- Give constructive feedback based on their performance.

Post-Application Requirement

- All applicants **must** complete training, even if they pass their initial application.

- Make sure they understand this expectation clearly.

Retake Policy

- If a trainee fails, they may retake the training in **1 week**.

- Provide clear feedback on what they need to improve.

No Exceptions Policy

- Skipping training or requesting to bypass the system will result in **staff Strike 1**.

- Hold firm on training requirements.

Passing Criteria

- Trainees must score **70% or higher** to pass.

- Evaluations must be fair and transparent.

Final Note

- All staff and trainers must act professionally.

- Ignoring or disrespecting training rules may result in retraining or disqualification.

Evaluation:
Your ability to maintain daily functionality and manage staff is key.

Evaluation:
You'll be graded on evidence handling, interview skills, and professionalism.

- coordination

Evaluation:
Performance is based on efficiency, accuracy, and organizational skills.